CS 61C Midterm #1 — July 9th, 1998

Your name				
login cs61c-	<u>-</u> .			

This exam is worth 30 points, or 15% of your total course grade. The exam contains six substantive questions, plus the following:

Question 0 (1 point): Fill out this front page correctly and put your name and login correctly at the top of each of the following pages.

This booklet contains six numbered pages including the cover page, plus a copy of the back inside cover of Patterson & Henessey. Put all answers on these pages, please; don't hand in stray pieces of paper. This is a closed book exam, calucaltors are allowed.

When writing procedures, write straightforward code. Do not try to make your program slightly more efficient at the cost of making it impossible to read and understand.

When writing procedures, don't put in error checks. Assume that you will be given arguments of the correct type and specified format.

Our expectation is that many of you will not complete one or two of these questions. If you find one question especially difficult, leave it for later; start with the ones you find easier. We will use truncate as our rounding mode to round all fractional points to integer values.

READ AND SIGN THIS:

I certify that my answers to this exam are all my own work, and that I have not discussed the exam questions or answers with anyone prior to taking this exam.

If I am taking this exam late, I certify that I have not discussed the exam questions or answers with anyone who has knowledde of the exam.

0	/1
1	/5
2	/6
3	/6
4	/7
5	/5
total	/30

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Question 1 (5 points):	
Consider the following 32 bit binary value 111111	1111111111111111111111111110.
(a) Write this value out in hexadecimal.	
(b) decimal, interpreting it as an unsigned value. add or subtract the approprate offset. (EG, if you	
(c) decimal, interpreting it as a sign/magnitude value and add or subtract the appropriate offset. (EG, in	
(d) decimal, interpreting it as a ones complement power of 2 and add or subtract the appropriate of	_
(e) decimal, interpreting it as a two complement the nearset power of 2 and add or subtract the ap	9 ,

(f) What is this value if you interpret it as IEEE single precision floating point?

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Question 2 (6 points):	
Something on MIPS encoding. A couple of parts.	
(a) Encode the following MIPS instruction in its binary representation: 1u	i \$20 0xf00d
(b) Decode the following binary number as a MIPS instruction and give MIPS assembly language statement:	the equivelent
0 0 0 0 0 0 1 1 1 0 1 0 0 0 1 1 0 0 0 0)
(c) li \$Rd imm is a pseudo instruction with a 32 bit immediate. Conver of actual MIPS instructions. For credit, you need to use the exact mini instructions. (You can use high to signify the upper 16 bits of the immediate signify the lower 16 bits.)	mum of MIPS
(d) The addi instruction uses a 16 bit immediate. What is the largest cons be added with the addi instruction. (HINT: The immediate is sign extend	

Question 3 (6 points):

Answer the following short questions. Be sure to read the questions carefully before answering:

- (a) True or false: For every 32 bit signed, two's complement number there exists a corresponding IEEE double precision floating point number.
- (b) What is the difference between the add and addu instructions in MIPS?
- (c) True or false: Two's complement integer addition is not associative.
- (d) Using your 1st grade math, add the following pairs of 8 bit unsigned numbers together

+ 00101111	+ 01101011
10110101	10111111

(e) Using **saturating** arithmatic, add the following 8 bit signed, two complement numbers together.

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Question 4 (7 points):

Consider this C program definition:

```
int foo(int a){
  int i;
  int result = 1;
  for(i = 0; i < a; ++i){
    result = result + bar(i);
  }
  return result;
}</pre>
```

The arguments are passed using the register calling convention. Convert this C function into MIPS assembly language. You can assume that bar already exists, accepts a single integer as an argument, and returns an integer. All you need to do is call it properly in order to use the function bar. Please tell us which registers you use for storing the program variables, to make grading easier.

```
# My implementation uses $___ for storing a
# My implementation uses $___ for storing i
# My implementation uses $___ for storing result
foo:
```

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Question 5 (5 points):

Write a MIPS function div4 which accepts a single argument which is an IEEE double precision floating point number in \$a0 and \$a1 (with the most significant bits in \$a0), divides it by 4, and returns that value without using any floating point instructions. You do not need to and should not include code to handle underflow, subnormal values, $\pm \infty$, or NaN. (Remember, IEEE double precision floating point has an 11 bit exponent with a bias of 1023 and a 52 bit significand).

div4: