

**Read and fill in this page now**

Your name: \_\_\_\_\_

Your login name: \_\_\_\_\_

Your lab section day and time: \_\_\_\_\_

Your lab T.A.: \_\_\_\_\_

Name of the person sitting to your left: \_\_\_\_\_

Name of the person sitting to your right: \_\_\_\_\_

Prob 0: \_\_\_\_\_

Prob 2: \_\_\_\_\_

Prob 4: \_\_\_\_\_

Prob 1: \_\_\_\_\_

Prob 3: \_\_\_\_\_

Prob 5: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Total \_\_\_\_\_/28

You have one hour to finish this test, which should be reasonable; there will be approximately 20 minutes of leeway given past one hour. Your exam should contain 6 problems (numbered 0-5) on 8 pages.

This is an open-book test. You may consult any books, notes, or other paper-based inanimate objects available to you. Read the problems carefully. If you find it hard to understand a problem, ask us to explain it. If you have a question during the test, please come to the front or the side of the room to ask it.

Restrict yourself to Scheme constructs covered in chapters 3-14 of *Simply Scheme*, all parts of the “Difference Between Dates” case study, the “Roman Numerals” case study, and all lab materials.

Please write your answers in the spaces provided in the test; if you need to use the back of a page make sure to clearly tell us so on the front of the page. We believe we have provided more than enough space for your answers, so please don't try to fill it all up.

Partial credit will be awarded where we can, so do try to answer each question.

Relax!

**Problem 0. Your name, please! (1 point, 1 minute)**

Put your login name on each page. Also make sure you have provided the information requested on the first page.

**Problem 1. Remove consecutive duplicates (6 points, 11 minutes)**

Consider a function `remove-conseq-dups` that takes a sentence and returns a sentence in which any occurrences of a word that follow that same word are removed. Note that the sentence may be of any length (e.g., empty).

For instance,

<code>(remove-conseq-dups '(the rain um um in spain um falls um um um mainly on on on um the plain))</code>	<code>(the rain um in spain um falls um mainly on um the plain)</code>
<code>(remove-conseq-dups '(a b a b c b))</code>	<code>(a b a b c b)</code>

*Part A:*

Write `remove-conseq-dups` without using higher order functions (i.e., using recursion). You may use helper procedures.

*Part B:*

Write `remove-conseq-dups` without using explicit recursion (i.e., using higher order functions). You may use helper procedures.

**Problem 2. Rewrite process-it as a HOF (4 points, 8 minutes)**

Rewrite process-it below using higher order functions (with no explicit recursion).

```
(define (process-it wd sent pred?)
  (cond ((empty? sent) `())
        ((pred? (first sent))
         (se (word wd (first sent))
              (process-it wd (bf sent) pred?)))
        (else
         (process-it wd (bf sent) pred?))))
```

**Problem 3. Growing buggy mountains (6 points, 11 minutes)**

Consider a procedure `mountains` which takes a word as input, and returns a sentence containing words starting as the first letter of the input, then grow up to the full input word, and then back to the first letter.

<code>(mountains 'cs3)</code>	➔	<code>(c cs cs3 cs c)</code>
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*Part A*

The table below contains versions of `mountains` that novice students submitted. (Not this brilliant class, of course, but some alternate universe). For each version, describe what the call `(mountains 'cs3)` will return in the box below. If a crash will occur, indicate why and where it happens, as specifically as possible. If the procedure will run infinitely, note that.

<pre>(define (mountains wd)   (if (empty? wd) '()       (se (mountains (bl wd))           wd           (mountains (bl wd)))))</pre>	
<pre>(define (mountains wd)   (se (mountains-helper wd)       wd       (reverse (mountains-helper wd))))  (define (mountains-helper wd)   (if (empty? wd) '()       (se (mountains-helper (bl wd)) wd)))</pre>	

*Part B*

Someone decides that `mountains` would look better if the sentence ended in the last letter of the input word, rather than the first:

<code>(better-mountains 'cs3)</code>	→	<code>(c cs cs3 s3 3)</code>
<code>(better-mountains 'fred)</code>	→	<code>(f fr fre fred red ed d)</code>

In fact, it does look better.

Write `better-mountains`.

**Problem 4. Fill in the blanks (6 points, 10 minutes)**

Fill in the blank to define a procedure `twice`. As input, `twice` takes a function  $f$  that takes a single input. As output, `twice` returns a procedure which takes a single input and applies  $f$  twice .

For instance, if `twice` were given a function that adds 3 to its input, `twice` would return a function that adds 6 to its input. If `twice` were given the function `last`, it would return a function that, when given a sentence, would return everything but the last two elements of the sentence.

```
(define (make-twice func)
  ( _____ ))
```

```
(every (lambda (x)
        (cond ((negative? x) (* x -1))
              ((zero? x) 'zero)
              (else '())))
      '(2 6 -4 4 0 -9 0 9))
```

➔ \_\_\_\_\_

Fill in the blank to define a procedure `make-member`, which returns a procedure that takes a word and returns true only if the word is in the sentence passed to `make-member`.

```
(define (make-member sent)
  ( _____ ))
```

**Problem 5. Modify the pascal program (6 points, 10 minutes)**

The `pascal` procedure calculates the number in the corresponding cell of pascal's triangle, given valid row and column values:

```
(define (pascal col row)
  (cond ((equal? col 0) 1)
        ((equal? col row) 1)
        (else (+ (pascal col (- row 1))
                  (pascal (- col 1) (- row 1))))))
```

		columns (C)						
		0	1	2	3	4	5	...
r o w s  (R)	0	1						...
	1	1	1					...
	2	1	2	1				...
	3	1	3	3	1			...
	4	1	4	6	4	1		...
	5	1	5	10	10	5	1	...
	...	...	...	...	...	...	...	...

Write a procedure `pascal-calls` that counts the number of recursive invocations that a particular call to `pascal` makes – that is, how many times `pascal` calls itself. `pascal-calls` will need to take a column and a row as input.

Provide three *good* test-cases (with return values) for valid invocations to `pascal-calls`.