# Second Midterm Exam CS164, Fall 2007 Nov 8, 2007

- Please read all instructions (including these) carefully.
- Write your name, login, and SID.
- No electronic devices are allowed, including cell phones used as watches.
- Silence your cell phones and place them in your bag.
- The exam is closed book, but you may refer to one (1) page of handwritten notes.
- Solutions will be graded on correctness and *clarity*. Each problem has a relatively simple and straightforward solution. Partial solutions will be graded for partial credit.
- There are 6 pages in this exam and 4 questions, each with multiple parts. If you get stuck on a question move on and come back to it later.
- You have 1 hour and 20 minutes to work on the exam.
- Please write your answers in the space provided on the exam, and clearly mark your solutions. You may use the backs of the exam pages as scratch paper. **Do not** use any additional scratch paper.

NAME:

SID:

Problem	Max points	Points
1	20	
2	30	
3	30	
4	20	
TOTAL	100	

# Problem 1: Activation Records [20 points]

**Part 1 [5 points]:** Even a statically scoped language needs a dynamic link in its activation record. What purpose does the dynamic link serve?

Answer: \_\_\_\_\_

**Part 2 [10 points]:** Draw the configuration of the call stack at the point when this program reaches the print statement. Include in your figure:

- Dynamic links
- Static links
- Arguments
- Local variables

You can ignore other content of the activation record.

#### Your answer:

This is the stack. It grows upwards from the bottom.

```
args
locals
SL
DL
```

### Problem 2: Visitors, Object-Orientated Programming [30 points]

```
class Visitor {
interface ASTNode {
                                                      public void visit (ASTNode n) {
 public void accept (Visitor v);
                                                             System.out.println("4");
}
                                                             n.accept(this);
                                                      }
class IdentifierNode implements ASTNode {
                                                      public void visit (IdentifierNode n) {
 public final String id;
                                                             System.out.println("5");
 public IdentifierNode (String id) {
                                                      }
        this.id = id;
                                                      public void visit (NumberNode n) {
 }
                                                            System.out.println("6");
 public void accept (Visitor v) {
                                                      }
        System.out.println("1");
                                                      public void visit (BinopNode n) {
        v.visit(this);
                                                             System.out.println("7");
 }
                                                            n.lhs.accept(this);
}
                                                             n.rhs.accept(this);
class NumberNode implements ASTNode {
                                                      }
 public final String num;
                                               }
 public NumberNode (String num) {
        this.num = num;
                                               class FindFree extends Visitor {
 }
                                                      public Set variables;
 public void accept (Visitor v) {
                                                      public FindFree () {
        System.out.println("2");
                                                            this.variables = new HashSet();
        v.visit(this);
                                                      }
 }
                                                      public void visit (IdentifierNode n) {
}
                                                            System.out.println("8");
class BinopNode implements ASTNode {
                                                             variables.add(n);
 public final String op;
                                                      }
 public final ASTNode lhs;
                                               }
 public final ASTNode rhs;
 public BinopNode (ASTNode lhs,
                                               // Construct AST for expression 1+i
               String op,
                                               ASTNode a = (ASTNode) new BinopNode(
              ASTNode rhs) {
                                                                   new NumberNode("1"),
        this.lhs = lhs;
                                                                   "+",
        this.op = op;
                                                                   new IdentifierNode("i")
        this.rhs = rhs;
                                                             );
 }
 public void accept (Visitor v) {
                                               Visitor v = (Visitor) new FindFree();
        System.out.println("3");
                                               v.visit(a);
        v.visit(this);
 }
}
```

Part 1 [15 points]: What does this program output? Answer: \_\_\_\_

**Part 2 [7 points]:** Circle one call expression that must decide at *run time* which of multiple functions to call. Indicate among what functions it is choosing, by drawing arrows from the call to the function definitions.

**Part 3 [8 points]:** Put in a box one call expression at which the compiler must decide at *compile time* which of multiple functions to call. Indicate among what functions it is choosing, by drawing arrows from the call to the function definitions.

### Problem 3: Closures [30 points]

Part 1 [5 points]: What does the following program output? Answer: \_\_\_\_, \_\_\_, \_\_\_\_,

```
function f()
    local x = 1;
    return function () x = x+1; return x end
end
i1 = f()
i2 = f()
print(i1(), i2(), i1(), i2())
```

**Part 2 [5 points]:** How many copies of variable x are created during the execution of the above program? **Answer:** 

**Part 3 [5 points]:** Indicate (by drawing a '\*' sign) where in the code can these variable(s) be deallocated. Indicate the *earliest* point(s) where deallocation is safe.

**Continues on next page** 

**Part 4 [15 points]:** The Lua code below implements a list module (you have seen a similar code in the lecture). Your goal is to implement the function iterator() so that it can be used to iterate over the values of the list exactly as shown below.

Use closures to implement the iterator functionality. Assume that the list is not modified while an iterator operates on it, but two iterators may simultaneously iterate over the same list.

```
List = \{\}
function List.new ()
    return {first=0, last=0}
end
function List.push(list,value)
      list[list.first] = value
      list.first = list.first+1
end
function List.remove(list,value)
      if list.last >= list.first then return nil end
      local last = list.last
      list.last = list.last + 1
      return list[last]
end
myList = List.new()
List.push(myList, 1)
List.push(myList, 2)
List.push(myList, 3)
next = List.iterator(myList)
while true do
      element = next()
      if element == nil then break end
                      -- outputs 1 2 3
      print(element)
end
```

# Problem 4: Syntax Directed Translation [20 points]

The code below implements a simple version of your Google calculator from Project 3. You are asked to find and correct a bug in the code. The incorrect behavior can be seen on the input -3!. The correct output should be -6. However, the calculator outputs an error message. *Hint:* the bug is not in the factorial() function.

```
%import mymodule
      %ignore /[ t\n]/
      %left '+'
      %right '-'
      %left '!'
      %%
      S -> E
                          %{ print(n1.val); %}
      E -> E '+' E
                          %{ return(n1.val+n3.val); %}
         | '-' E
                          %{ return(-n2.val);
                                                    %}
         | E '!'
                          %{ return(mymodule.factorial(n1.val)); %}
         /(-)?(\d+\.\d*|\d+|\.\d+)/ %{ return float(n1.val); %}
         ;
Mymodule.py:
      import math
      def factorial(n):
          if n < 0:
              print 'factorial is undefined for negative numbers'
              raise Exception()
          if math.modf(n)[0] != 0:
              print 'factorial is undefined for non-integers'
              raise Exception()
          result = 1
          for i in range(1,int(n)+1):
              result *= i
          return result
```

**Part 1 [13 points]:** Explain precisely why the calculator behaves incorrectly. For full credit, you must explain what went wrong on the input **-3!**. Draw a figure illustrating the problem on this input.

Part 2 [7 points]: Correct the bug. Make the change directly in the given code.