

**Final Exam***May 20, 2008*YOUR NAME:  

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*Instructions:*

This exam is *closed-book, open-notes*. Please turn off electronic devices: cell phones, laptops, PDAs, etc.

You have a total of **180 minutes**. There are 5 questions worth a total of **150 points**. The questions vary in difficulty, so if you get stuck on any question, it might help to leave it for a while and try another one.

Answer each question in the space provided below the question. If you need more space, you can use the reverse side of that page. You may assume without proof any result that was proved in class or on a homework, but state your assumptions clearly. Descriptions of Turing machines can be in the form of Sipser's "high-level descriptions". Show your work in all proofs.

<i>Do not turn this page until the instructor tells you to do so!</i>
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Problem 1		Problem 5	
Problem 2			
Problem 3			
Problem 4		Total	



## Problem 1 (continued)

(d) Let  $\Sigma$  be a fixed, but arbitrary, input alphabet. Let  $N$  be any 1-state NFA with alphabet  $\Sigma$ . Then, there are only a finite number of languages that could be recognized by  $N$ .

(e) If  $L_1 \leq_m L_2$ , then  $L_2 \leq_m L_1$ .

## Problem 2: [Short Answers] (30 points)

(a) (12 points)

Describe how the following classes are related to each other using subsets and equality:

(i) PSPACE, NL, NP, L, NPSPACE, P (no justification needed)

(ii) PSPACE, RP, BPP, P (no justification needed)

(iii) What is the most precise relationship you can state between L and PSPACE? Justify your answer.

(b) (18 points)

Recall that language  $L$  is in the complexity class co-NP iff  $\bar{L}$  is in NP.

(i) Give an example of a language that is in  $\text{co-NP} \cap \text{NP}$ . Justify briefly.

(ii) prove that if any language in  $\text{co-NP} \cap \text{NP}$  is NP-complete, then  $\text{co-NP} = \text{NP}$ .

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### Problem 3: [Buggy Proofs] (20 points)

Each question below contains a false “proof” of some statement with *exactly one mistake*. For each part, identify the mistake in the reasoning and explain briefly why it is wrong. [NOTE: Answers that identify more than one mistake will be penalized! Note also that the statement itself may or may not be true.]

(a) *Claim:*  $3SAT \leq_P 2SAT$

*Proof:*

Consider an algorithm that carries out the reduction as follows.

Input: A 3-CNF Boolean formula  $\phi$

Output: A 2-CNF Boolean formula  $\gamma$

Find a satisfying assignment to  $\phi$  (if none exists, output  $\gamma = 0$ ). For every clause  $C_i$  of  $\phi$  that has 3 literals, there two cases. If all the literals are set to 1, then we simply drop one literal arbitrarily. If some literal is set to 0, we drop that literal, resolving choices arbitrarily. After processing all such 3-literal clauses, the resulting problem is the desired 2-CNF formula  $\gamma$ .

The reduction runs in polynomial time because we make a single pass over the formula  $\phi$ . The reduction is correct because if  $\phi \in 3SAT$ , then by construction, the same satisfying assignment satisfies  $\gamma$ . If  $\phi \notin 3SAT$ , then  $\gamma = 0$  is not satisfiable.

Thus,  $3SAT \leq_P 2SAT$ .

(b) Statement: The following language  $L$  is not context-free:

$$L = \{0^m 1^n 2^l \mid m, n, l \geq 0\}.$$

*Proof:* Suppose for a contradiction that  $L$  is context-free. Let  $p$  be the minimum pumping length as in the pumping lemma and pick  $s = 0^p 1^p 2^p$ . Clearly,  $s \in L$ . By the pumping lemma,  $s$  can be split into five pieces,  $s = uvxyz$ , where for any  $i \geq 0$ ,  $uv^i xy^i z \in L$ .  $u$  is of the form  $0^j 1^k$  for some non-negative  $j, k$  not both equal to zero

such that  $j + k \leq p$ . Pick  $i \geq 2$ . Then  $s' = uv^i xy^i z$  will have some ones before zeros, so  $s' \notin L$ . Thus,  $L$  is not context-free by the pumping lemma.



## Problem 4: (30 points)

A *lossy Turing machine* (LTM) is a two-tape, deterministic TM with an unusual kind of tapes. The machine always starts out with its input on one of its tapes. The machine can both read and write to each of its tapes. Also, let us assume that the tape alphabet is  $\Gamma = \{0, 1, \sqcup\}$ . Assume further that the LTM can find the left end of the tape without any special symbols.

If the input string is of length  $n$ , then after  $2n$  steps, the tapes start behaving in the following lossy manner. On each step after the  $2n^{\text{th}}$  step, for at most one of the tapes, the symbol underneath the tape head can be erased (replaced with the blank symbol  $\sqcup$ ).

For example, if the Turing Machine has initial input  $w = w_1 \dots w_{10}$ , then on steps 21, 22, 23, and so on, if the first head is on tape 1 at position  $k$  and second is at position  $j$  on tape 2 at this time then either the contents of square  $k$  on tape 1 OR the contents of square  $j$  on tape 2 will be replaced with a blank, or both tapes stay intact.

This action of erasing the contents of a cell occurs after the tape head moved onto the cell, but before the tape head performs a read or write operation.

Prove that any language decidable by a standard, single-tape, deterministic TM is decidable by an LTM. (Include all steps in your proof.)

[Hint: the traditional approach to dealing with lossy data storage is to use some form of redundancy.]

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## Problem 5: (30 points)

Two groups from Berkeley are putting together teams for the next Robotics Grand Challenge (RGC): building a robot that aces exams!

Each team is comprised of  $n$  students led by a professor.  $k$  topic areas of EECS are critical to the competition. For each topic area, a student is either an expert in that area or not.

It is guaranteed that Team1 led by Prof1 will succeed if it includes at least one student expert from each of the  $k$  topic areas (irrespective of what Team2 does). Otherwise, Team2 (led by Prof2) will win.

The professors select their teams from  $2n$  students as follows. First, the students are arbitrarily organized into an ordered sequence of pairs  $P_1, P_2, \dots, P_n$ . Prof1 starts by picking one student from  $P_1$  (the other goes to Team2), then Prof2 picks a student from  $P_2$  (with the other going to Team1) and so on, until each student has been allocated to some team.

Consider the problem RGC1 defined below:

$$\text{RGC1} = \{ \langle P_1, P_2, \dots, P_n \rangle \mid \text{Team1 has a winning strategy for the ordered sequence of student pairs } P_1, P_2, \dots, P_n \}$$

Here each  $P_i$  denotes a student pair with their associated topics (subject areas).

Show that RGC1 is PSPACE-complete.

[Hint: Use a reduction from TQBF. Don't forget to show that RGC1 is in PSPACE.

You can assume the following definition of TQBF:

$$\text{TQBF} = \{ \langle \phi \rangle \mid \phi \text{ is a true fully quantified Boolean formula of the form } \exists x_1 \forall x_2 \exists x_3 \dots Q_n x_n \psi(x_1, x_2, \dots, x_n) \text{ with } \psi \text{ in CNF} \}$$

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*Thank you, and have a good summer!*